## VIRTUAL REALITY



## AUGMENTED REALITY









technology to create a environment. VR places the user inside an experience - users are immersed and able to interact with 3D worlds

EXAMPLES: 2



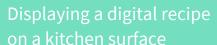
Participating in a Simulated **Sporting Event** 

**Climbing Denali** 



WHAT IS IT?

**EXAMPLES:** 



Pokémon Go



